

Mathematical Foundations of Computer Graphics and Vision

Variational Methods I

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Half of the course...

	# variables	domain
■ classic optimization	finite	dense \mathbb{R}
■ discrete optimization	finite	discrete
■ optimization on ∞ -dimensional spaces	∞	dense \mathbb{R}
■ optimization on manifolds	finite	dense \mathbb{R} but highly constraint

Why Optimization?

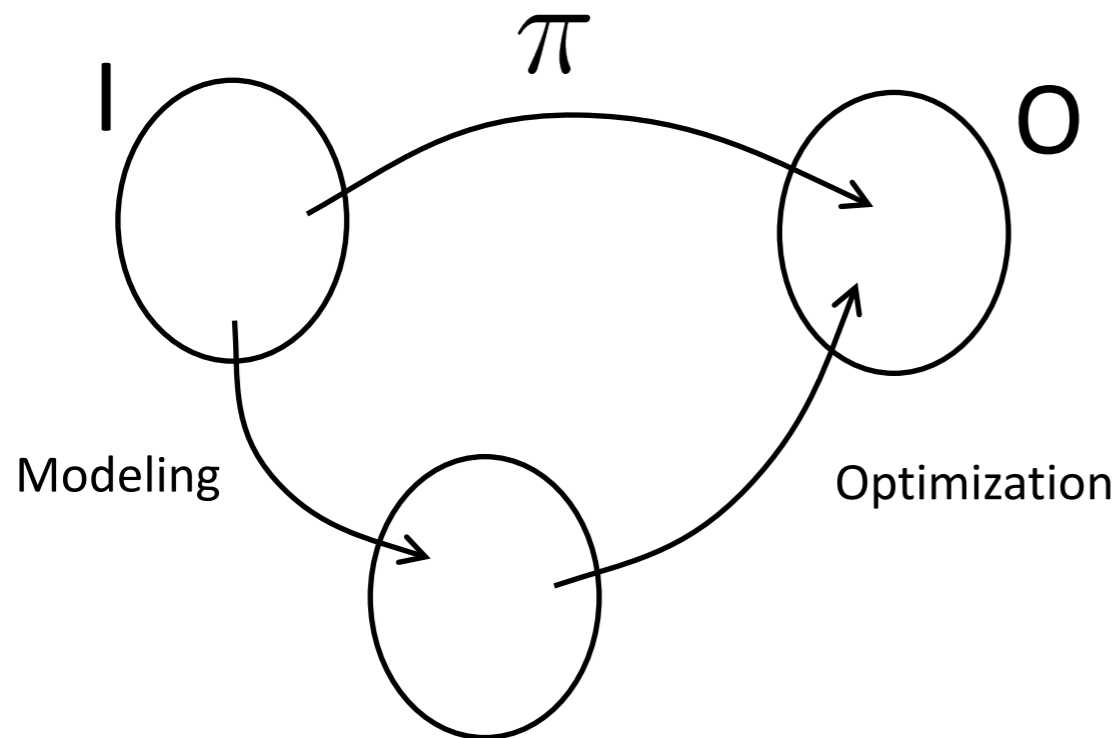
- Why optimization is important for applied sciences?
- Where did the concept of “algorithm” go?

- Formulating a real-world problem as an optimization problem is just a **problem solving paradigm**. It is not the best method, it is just one of the possible ones.

- What is the formal definition of a problem?

Why Optimization?

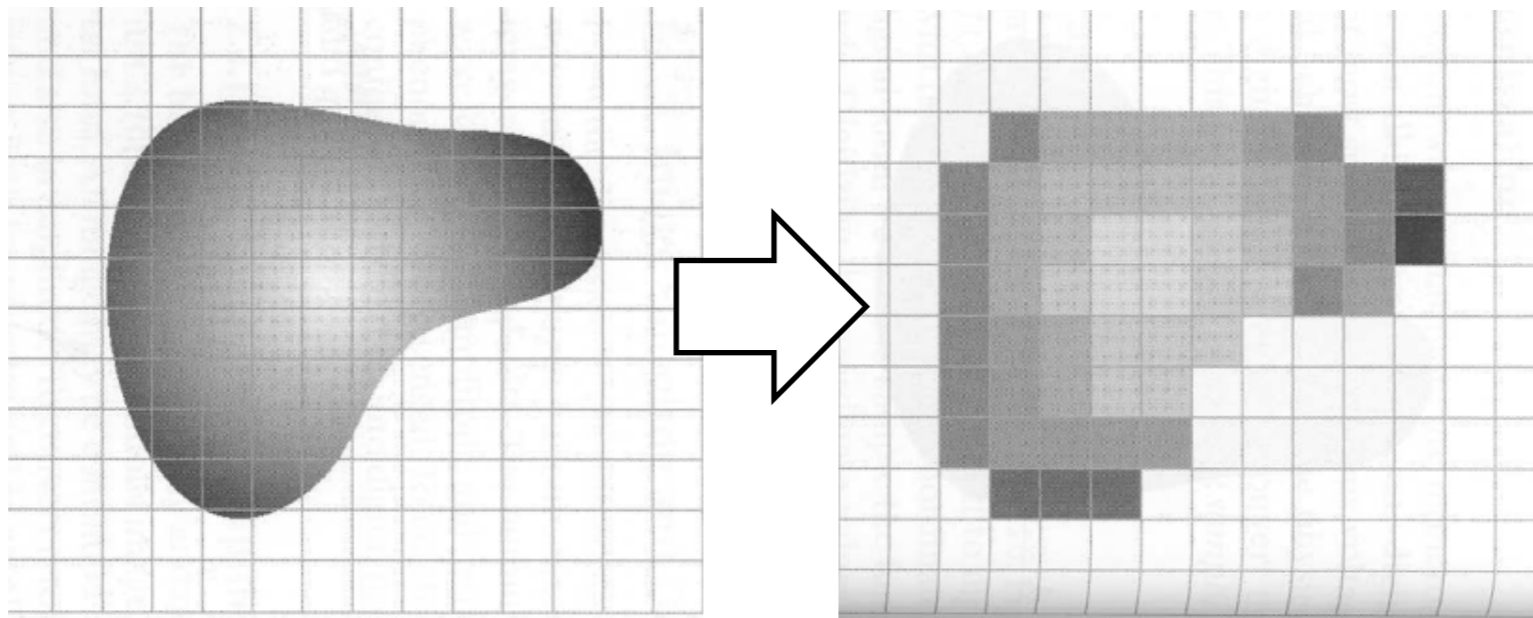
- Why optimization is important for applied sciences?
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- Optimization problems are well studied.
- Reducing the problem to something that somebody else has already solved.
- If the optimization can be solved perfectly, can we say that we will be able to solve the problem perfectly?

Why Infinite-dimensional Spaces?

- Digital images and videos are discrete (numerical signal).
 - Discrete in color or brightness space (**quantization**)
 - Discrete in the physical space (**space sampling**)
 - (videos) Discrete in time (**time sampling**)
- We are used to consider them discrete, because of the limitations of our processing units



“Infinite-Dimensional”
Representation

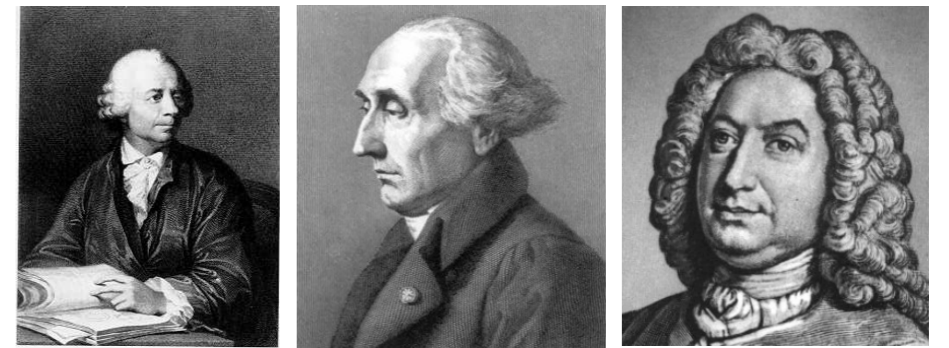
Finite-Dimensional
Representation

Why Infinite-dimensional Spaces?

- We are used to discrete representations, because:
 - digital objects are discrete, and their processing in a computer will ultimately require a discretization
 - No numerical approximations in modeling the transition from discrete to continuous
 - For various problems there exist efficient algorithms from discrete optimization
- But continuous representations have some advantages:
 - **The world is continuous ergo the images should be treated as continuous functions**
 - **There exists a huge mathematical theory for continuous functions** (functional analysis, differential geometry, partial differential equations, etc...)
 - **Certain properties (e.g. rotational invariance) are easier to model in a continuous way**
 - Finally, continuous models correspond to the limit of infinitely fine discretization

Calculus of Variations

- **Calculus of variations** is a classical topic in mathematics and in physics: in fact, in mechanics, it forms the basis for the **least action principle** which says that the motion of a particle lies on a stationary (minimum) point of a functional (the action).
- e.g., the Fermat's principle (the principle of least time): the path taken between two points by a ray of light is the path that can be traversed in the least time (the geodesic of the space)



Reference book: **Gelfand Fomin, Calculus of Variations, Prentice Hall, 1963**

Simple Optimization

- Given \mathbb{R}^k (Vector space of dimension k over the field \mathbb{R})
- Given $L \in C^1(\mathbb{R}^k, \mathbb{R})$ (Loss functional of class C^1 over \mathbb{R}^k)
- Find x^* such that

$$x^* = \arg \min_{x \in \mathbb{R}^k} L(x) \quad (\text{unconstrained minimization problem})$$

- How do we solve for it?

There are many different ways to solve it!!

A possible solution

$$x^* = \arg \min_{x \in \mathbb{R}^k} L(x)$$

- Compute the gradient of $L \rightarrow \nabla L : \mathbb{R}^k \rightarrow \mathbb{R}^k$
- Compute the set of stationary points

$$S_L = \{x \in \mathbb{R}^k \mid \nabla L(x) = 0_k\}$$

- we know that, the point we are looking for, x^* , belongs to S_L
- therefore, we can solve for this new problem

**

$$x^* = \arg \min_{x \in S_L} L(x)$$

it is guaranteed that this
coincides with the solution of
the original problem

$$x^* = \arg \min_{x \in \mathbb{R}^k} L(x)$$

If the cardinality of S_L is finite



- This optimization is relatively easy.
- It becomes an optimization over a discrete domain.
- One can use brute force, or some heuristics, or ...)

A possible solution

■ Given

$$x^* = \arg \min_{x \in \mathbb{R}^k} L(x)$$

■ Compute

$$\nabla L : \mathbb{R}^k \rightarrow \mathbb{R}^k$$

■ Compute

$$S_L = \{x \in \mathbb{R}^k \mid \nabla L(x) = 0_k\}$$

■ Solve

$$x^* = \arg \min_{x \in S_L} L(x)$$

Real Scenario:

- maybe we cannot have analytical expression of ∇L
- maybe because we neither have an analytical expression of L

- To find S_L we need to solve for an equation

$$\nabla L(x) = 0_k$$

- which can be very difficult to solve!

- if S_L is not finite, this optimization is still not an easy problem
- we still have to discriminate between minimum, saddle, and maximum, **local and global**
- if the problem is convex and x^* is a minimum -> we know that x^* is the global minimum

Another solution

$$x^* = \arg \min_{x \in \mathbb{R}^k} L(x)$$

- That was what we are used to do in mathematical analysis
- But if we have a computer, we might prefer an “iterative” approach
- **Descent techniques:** “one starts from one point in \mathbb{R}^k and you go straight down the hill until he/she hits a local minima”
- **Gradient descent** is a particular descent technique which always uses as descent direction the opposite of the gradient
(i.e. the direction in which the functional decreases most)

*

Another solution

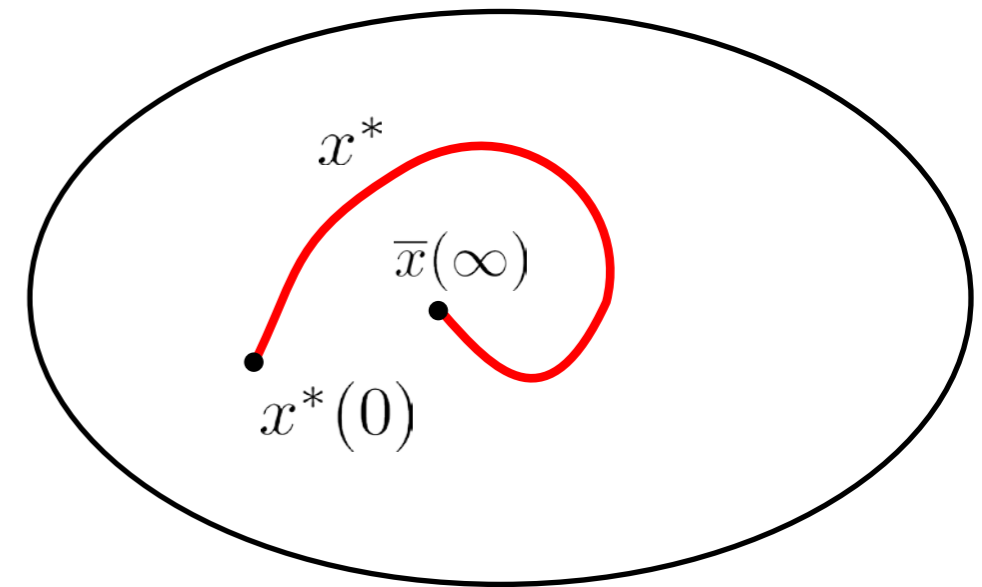
$$x^* = \arg \min_{x \in \mathbb{R}^k} L(x)$$

- This corresponds to adding a time dimension to our solution x^*

- i.e., x^* becomes a curve in our solution space \mathbb{R}^k

$$x^*(t) \in \mathbb{R}^k$$

- which start from an initial solution $x^*(0) = x_0$
- and it evolves according to a PDE



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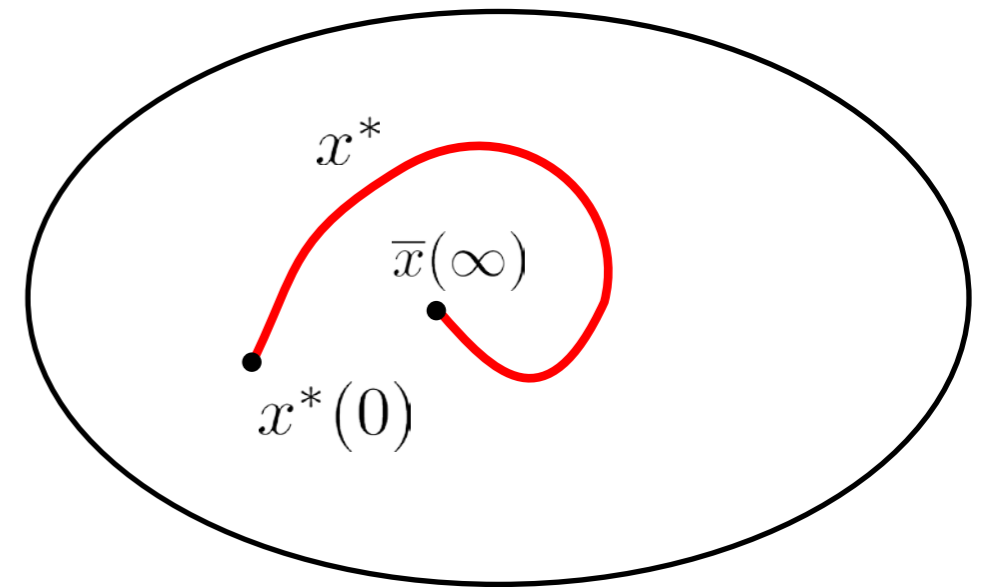
- which start from an initial solution $x^*(0) = x_0$
- and it evolves according to a PDE

$$\begin{cases} x^*(0) = x_0 \\ \frac{\partial x^*}{\partial t}(t) = \underline{-\nabla L(x^*(t))} \end{cases} \quad \text{(PDE)}$$

Dinamic System

$$x^* = \lim_{t \rightarrow \infty} x^*(t)$$

We hope that this dynamical system **converges** to the solution of our problem (in a finite time better)



A More Complex Optimization Problem

- Given $\mathbb{F}(\mathbb{R}^k, \mathbb{R}^m)$ =
 - the set of all the functions of type $\mathbb{R}^k \rightarrow \mathbb{R}^m$
 - **vector space** (infinite dimensional) over the **field** \mathbb{R}
- Given $L \in C^1(\mathbb{F}(\mathbb{R}^k, \mathbb{R}^m), \mathbb{R})$ (**Loss functional** of class C^1 over $\mathbb{F}(\mathbb{R}^k, \mathbb{R}^m)$)

- Find u^* such that

$$u^* = \operatorname{argmin}_{u \in \mathbb{F}(\mathbb{R}^k, \mathbb{R}^m)} L(u)$$

(**unconstrained minimization problem**
with functions as domain)

- How do we solve for it?

A More Complex Optimization Problem

$$L \in C^1(\mathbb{F}(\mathbb{R}^k, \mathbb{R}^m), \mathbb{R})$$

- How does the gradient of a functional of functions look like?
- Can it look like

$$\nabla L = \left(\frac{\partial L}{\partial x_1}, \dots, \frac{\partial L}{\partial x_k} \right) \quad ?$$

- What are (x_1, \dots, x_k) in this case?

- How does it look like the derivative?

$$\frac{\partial L}{\partial ?}$$

- what do I need to place here?

- a lot of confusion!!!

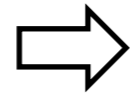


Intuitively

$$L : \mathbb{R}^k \rightarrow \mathbb{R}$$



the domain of optimization has dimension k



$$\nabla L = \left(\frac{\partial L}{\partial x_1}, \dots, \frac{\partial L}{\partial x_k} \right)$$

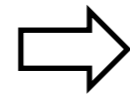


the gradient length is k

$$L : \mathbb{F}(\mathbb{R}^k, \mathbb{R}^m) \rightarrow \mathbb{R}$$



the domain of optimization is infinite dimensional



$$\nabla L$$



the gradient length is infinite, so maybe, the gradient should be a function

Calculus of Variations

- Calculus of variation extends the concept of gradient and derivative to all the functional defined on a generic topological vector space (either finite or infinite dimensional)
- We start describing this topic with the definition of the concept of **Directional Derivative**

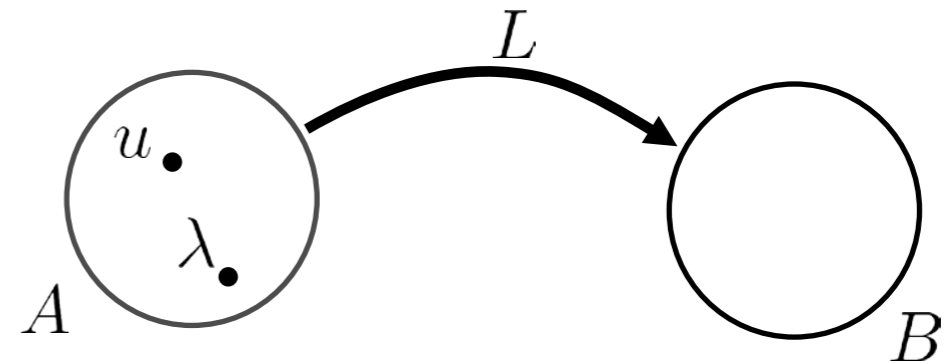
Directional Derivative (of a function)

- Given A, B

Vector spaces over a same field (e.g. \mathbb{R})
with topology

- Given $L : A \rightarrow B$

- and $u, \lambda \in A$



- There exists an object

$$\frac{\partial L}{\partial \lambda}(u) = \lim_{\epsilon \rightarrow 0} \frac{L(u + \epsilon \cdot \lambda) - L(u)}{\epsilon}$$

The expression $\frac{\partial L}{\partial \lambda}(u)$ is circled in red. The entire fraction is circled in green. An arrow points from $\epsilon \in A$ to the λ in the numerator, and another arrow points from $\epsilon \in B$ to the denominator.

Directional Derivative of L with
direction λ evaluated in u

- The directional derivate is a function

$$\frac{\partial L}{\partial \lambda} : A \rightarrow B$$

Gradient (of a functional)

- If $B = \mathbb{R}$ (vector space with topology)
- If A is a general topological vector space with an **inner product**

$$\langle \cdot, \cdot \rangle_A : A \times A \rightarrow \mathbb{R}$$

- Given $L : A \rightarrow \mathbb{R}$ (**functional**), there might exist an object

$$\nabla L : A \rightarrow A$$

Gradient of L

informally, indicating the “direction” of maximal increase of L

- For each point $u \in A$, the gradient of L is formally defined as the unique element of A such that

$$\underbrace{\frac{\partial L}{\partial \lambda}(u)}_{\in \mathbb{R}} = \underbrace{\langle \nabla L(u), \lambda \rangle_A}_{\substack{\underbrace{\in A} \quad \underbrace{\in A} \\ \underbrace{\in \mathbb{R}}}}$$

Properties

$$\frac{\partial L}{\partial \lambda}(u) = \langle \nabla L(u), \lambda \rangle_A$$

- If we restrict to all the directions with norm 1, the directional derivative has its maximum where the direction of λ is parallel to the gradient $\nabla L(u)$

$$\|\lambda\|_A = \sqrt{\langle \lambda, \lambda \rangle_A} = 1$$

Norm inherited by the inner product

- **Class C1:** If the gradient $\nabla L(u)$ exists and it is continuous for all $u \in A$, then L is said to be of class $C^1(A, \mathbb{R})$
- If $L \in C^1(A, \mathbb{R})$, $\frac{\partial L}{\partial \lambda}(u)$ is linear in both L and λ

Stationary points of L

- If $L \in C^1(A, \mathbb{R})$, the set of stationary point is defined as

$$S_L = \{u \in A \mid \nabla L(u) = 0_A\}$$



- L is locally flat
- there is no direction of maximum variation



$$= \left\{ u \in A \mid \frac{\partial L}{\partial \lambda}(u) = 0_{\mathbb{R}}, \forall \lambda \in A \right\}$$



- if u is a minimum for L then any small variation of u (along any direction λ) would cause no effect on the value returned by L



Summary

- Given A a topological vector space with an inner product
- and given a functional of type $L : A \rightarrow \mathbb{R}$ sufficiently regular, i.e. $L \in C^1(A, \mathbb{R})$

- it is defined an object called **directional derivative**

$$\frac{\partial L}{\partial \lambda} : A \rightarrow \mathbb{R}$$

(which, for every couple of elements in A , returns a value in \mathbb{R})

- it is defined an object called **gradient**

$$\nabla L : A \rightarrow A$$

(which, for every elements of A , returns another element of A)

- it is defined the set of **stationary points** as

$$S_L = \{u \in A \mid \nabla L(u) = 0_A\}$$
$$= \left\{ u \in A \mid \frac{\partial L}{\partial \lambda}(u) = 0_{\mathbb{R}}, \forall \lambda \in A \right\}$$

Let's pick $A = \mathbb{F}(\mathbb{R}^k, \mathbb{R}^m)$

- $A = \mathbb{F}(\mathbb{R}^k, \mathbb{R}^m)$ = the set of all the functions of type $\mathbb{R}^k \rightarrow \mathbb{R}^m$
- $(\mathbb{F}(\mathbb{R}^k, \mathbb{R}^m), +, \cdot_e)$ is a **vector space** over the field \mathbb{R} (infinite dimensional)
- It admits an **inner product**, defined as

$$\langle f, g \rangle = \int_{\mathbb{R}^k} \langle f(x), g(x) \rangle_{\mathbb{R}^m} dx$$

- Therefore, it admits a **norm** $\|f\| = \sqrt{\langle f, f \rangle}$ (inherited from the inner product)
- and it admits a **metric** $d(f, g) = \|f - g\|$ (inherited from the norm)

- Therefore, it is a **topological vector space**  everything defined before should be defined also for this space!

PS: this space is called the **Lebesgue space of order 2** (L^2). It has the structure of an **Hilbert space** and it is a very important for the theory of the Fourier Transform and the theory of probability.

The functional $L : A = \mathbb{F}(\mathbb{R}^k, \mathbb{R}^m) \rightarrow \mathbb{R}$

- Given

$$L : \mathbb{F}(\mathbb{R}^k, \mathbb{R}^m) \rightarrow \mathbb{R}$$

- the **directional derivative** is defined (as before)

$$\frac{\partial L}{\partial \lambda}(u) = \lim_{\epsilon \rightarrow 0} \frac{L(u + \epsilon \cdot \lambda) - L(u)}{\epsilon}$$

(Gâteaux derivative)

where

$$u \in \mathbb{F}(\mathbb{R}^k, \mathbb{R}^m)$$

$$\lambda \in \mathbb{F}(\mathbb{R}^k, \mathbb{R}^m)$$

*

- the **gradient** is defined (as before)

$$\nabla L : \mathbb{F}(\mathbb{R}^k, \mathbb{R}^m) \rightarrow \mathbb{F}(\mathbb{R}^k, \mathbb{R}^m)$$

$$\frac{\partial L}{\partial \lambda}(u) = \langle \nabla L(u), \lambda \rangle$$

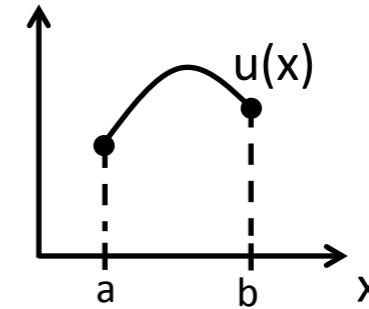
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- The **gradient is unlikely to exist**

A simple Loss Functional

■ Given $L : C^2([a, b], \mathbb{R}) \rightarrow \mathbb{R}$

$$L(u) = \int_a^b \psi(x, u(x), \dot{u}(x)) dx$$



$$\frac{\partial L}{\partial \lambda}(u) = \int_a^b \left(\frac{\partial \psi}{\partial u}(x, u(x), \dot{u}(x)) - \frac{\partial}{\partial x} \frac{\partial \psi}{\partial \dot{u}}(x, u(x), \dot{u}(x)) \right) \lambda(x) dx + \left[\frac{\partial \psi}{\partial \dot{u}}(x, u(x), \dot{u}(x)) \lambda(x) \right]_a^b$$

$$\nabla L(u)(x) = \frac{\partial \psi}{\partial u}(x, u(x), \dot{u}(x)) - \frac{\partial}{\partial x} \frac{\partial \psi}{\partial \dot{u}}(x, u(x), \dot{u}(x))$$